

Character Sheet

Trespasser

NAME			
LINEAGE		LVL	
CLASS		XP	
THEMES			
PROFESSION			
ALIGNMENT			

ATTRIBUTES

	SCORE	MOD	SKILLED
STRENGTH			
AGILITY			
VIGOR			
KNOWLEDGE			
CUNNING			
RESOLVE			

SKILLS

ACROBATICS		NATURE	
ATHLETICS		PERCEPTION	
FOLKLORE		SPEECH	
LETTERS		STEALTH	
MYSTERY		TINKERING	

INVENTORY

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.
- 7.
- 8.
- 9.

- 10.
- 11.
- 12.
- 13.
- 14.
- 15.
- 16.
- 17.
- 18.

COMBAT INFORMATION

EFFORT
TRACKER

SKILL BONUS	POTENCY DIE	HIT POINTS	TOTAL HP
			
INITIATIVE	SPEED	RECOVERY DICE	EFFORT
			
ARMOR CLASS	REACTIONS		
			
WEAPON	DMG	KEYWORDS & RANGE	WEAPON EFFECT
			
WEAPON	DMG	KEYWORDS & RANGE	WEAPON EFFECT
			
ARMOR	WGT	AC	DIE
HEAD			☐
BODY			☐
ARMS			☐
LEGS			☐
OUTER			☐
SHIELD			☐
CONDITIONS & NOTES			
5 4 3 2 1 □ □ □ □ □ 5 4 3 2 1 □ □ □ □ □ 5 4 3 2 1 □ □ □ □ □ 5 4 3 2 1 □ □ □ □ □			

8
7
6
5
4
3
2
1
0

9
8
7
6
5
4
3
2
1
END

FEATURES & TALENTS

OTHER ABILITIES

ACTIONS

D20 + MODIFIER + ☆

STRENGTH

KNOWLEDGE

AGILITY

CUNNING

VIGOR

RESOLVE

CRITICAL HIT EFFECTS

Add ☠ damage.

STRIKE

BASIC

STR ATTACK - MELEE OR UNARMED

TARGET: 1 creature

HIT: Deal ✂ + STR damage.

SOLID: Weapon effect.

SHOOT

BASIC

AGI ATTACK - RANGED

TARGET: 1 creature

HIT: Deal ✂ + AGI damage.

SOLID: Weapon effect.

RALLY

BASIC

RES SUPPORT - NO IMPLEMENT

TARGET: self

HIT: Gain 2 effort; or make a recovery 2.

SOLID: You can do both.

BASIC

TARGET:

HIT:

SOLID:

BASIC

TARGET:

HIT:

SOLID:

BASIC

TARGET:

HIT:

SOLID:

SPECIAL: 1/+1

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

MIGHTY: 2/+2

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

SPECIAL: 1/+1

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

MIGHTY: 2/+2

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

SPECIAL: 1/+1

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

MIGHTY: 2/+2

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TARGET:

HIT:

SOLID:

OTHER:

SPECIAL: 1/+1

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

COST:

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TARGET:

HIT:

SOLID:

OTHER:

SPECIAL: 1/+1

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

COST:

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

SPECIAL: 1/+1

☐☐☐

TARGET:

HIT:

SOLID:

OTHER:

COST:

☐☐☐

TARGET:

HIT:

SOLID:

OTHER: