

PLAYER

KIN

AGE

PROFESSION

WEAKNESS

DRAGON BANE

APPEARANCE

NAME



DAMAGE BON. STR

DAMAGE BON. AGL

MOVEMENT

ENCUMBRANCE LIMIT

ABILITIES & SPELLS

SKILLS

INVENTORY

- ◆ Acrobatics (AGL)
- ◆ Awareness (INT)
- ◆ Bartering (CHA)
- ◆ Beast Lore (INT)
- ◆ Bluffing (CHA)
- ◆ Bushcraft (INT)
- ◆ Crafting (STR)
- ◆ Evade (AGL)
- ◆ Healing (INT)
- ◆ Hunting & Fishing (AGL)
- ◆ Languages (INT)
- ◆ Myths & Legends (INT)
- ◆ Performance (CHA)
- ◆ Persuasion (CHA)
- ◆ Riding (AGL)
- ◆ Seamanship (INT)
- ◆ Sleight of Hand (AGL)
- ◆ Sneaking (AGL)
- ◆ Spot Hidden (INT)
- ◆ Swimming (AGL)

WEAPON SKILLS

- ◆ Axes (STR)
- ◆ Bows (AGL)
- ◆ Brawling (STR)
- ◆ Crossbows (AGL)
- ◆ Hammers (STR)
- ◆ Knives (AGL)
- ◆ Slings (AGL)
- ◆ Spears (STR)
- ◆ Staves (AGL)
- ◆ Swords (STR)

SECONDARY SKILLS

- ◆
- ◆
- ◆
- ◆
- ◆
- ◆
- ◆
- ◆
- ◆
- ◆

- 1
- 2
- 3
- 4
- 5
- 6
- 7
- 8
- 9
- 10

MEMENTO

TINY ITEMS

GOLD

SILVER

COPPER



ARMOR

BANE ON:
 ◆ SNEAKING ◆ EVADE
 ◆ ACROBATICS



HELMET

BANE ON:
 ◆ AWARENESS
 ◆ RANGED ATTACKS

◆ ROUND REST ◆ STRETCH REST

WILLPOWER POINTS

HIT POINTS

DEATH ROLLS

SUCCESSES

FAILURES

WEAPON/SHIELD

GRIP

RANGE

DAMAGE

DURABILITY

FEATURES

PLAYER

KIN

AGE

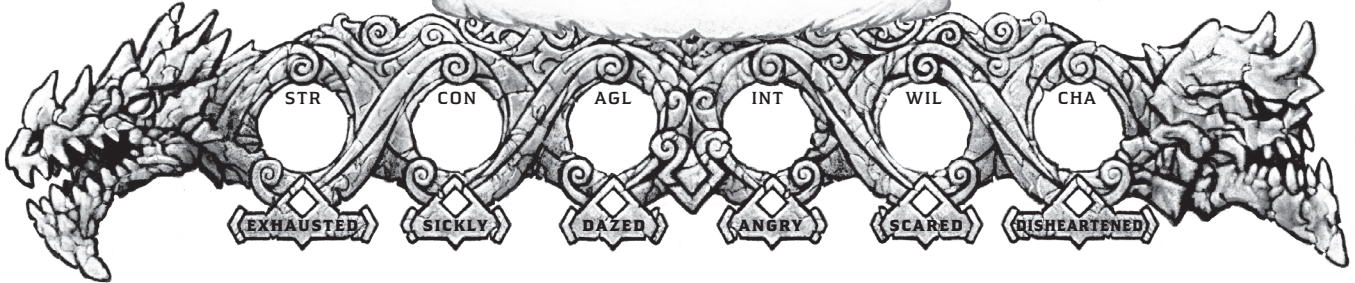
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DEATH ROLLS

SUCCESSES | FAILURES
◇ ◇ ◇ | ◇ ◇ ◇